

Wizard Matrix

Wizard Matrix First Four (3-3)

17/12/2024

CAIRNS (Fine,Soft 5): Race 1 - CL2-SW 1500m (6) 2:33 pm

#	Horse Name	W	Rday	Watch	Magic	AOdds	AO%	EOam	EO%	MaxR
1	Candlelit	2				4.50	22.2	2.80	35.7	99
2	King's Halo	1	35.2a	46.5a	36.4a	3.50	28.6	*1.65	60.6	100
3	Ignacio	3				5.50	18.2	8.40	11.9	81
5	Old Salt	4				6.50	15.4	22.00	4.5	89

WMHER	Cycle	F/N	Face	TCDW	Form	Win%	Dist	Tr Magic	Tm %	JK/Tr %	Jk50 %
2222			O3	t w	3534	2 9%	0-2				12%
1111R	Poo1		O1	T Dw	x522	2 9%	1-7	a4-33%	33%	34%	32%
3334			M4	dw	x415	1 8%	0-6				10%
4463			M5	DW	6908	1 13%	1-4				10%

Explanation of the Wizard Matrix Report

The Wizard aims to provide ratings/form-rich reports that make selecting and betting more fact-based and user-friendly. The Matrix report does this by bringing together key information from other Wizard reports, specifically - Essentials, Raceday, Watch, and Magic.

There are three variations of the Matrix report.

- Wizard Matrix (First Four)
- Wizard Matrix (Full Field)
- Wizard Matrix (Abridged)

In the Matrix (First Four) report shown above and Matrix (Full Field) reports there are two panels.

The left panel (panel 1) focuses on the ratings and odds profile of each qualifying runner, and also highlights where that runner has been identified as a key horse in one or more of the Raceday, Watch, and Magic reports.

The right panel (panel 2) provides a range of ratings and form-related information as well as significant trainer and jockey stats from the Magic and Raceday reports.

In summary, Matrix (First Four) and Matrix (Full Field) bring together a broad range of key performance indicators from Wizard's other in-depth reports.

On the other hand, Matrix (Abridged) focuses on the LHS panel of the broader Matrix reports and is ideal for those users who prefer to concentrate their race analysis on the top four Wizard Wrat rated runners and their odds-related information, but also wish to know if any of these top-four runners are also qualifiers in other key Wizard reports.

Race Header

The race header shows the track, weather and state of track, the race number, class and distance. The number in brackets after this is the number of starters and an astrick to indicate the race contains first time starters.

Panel 1 (left) - Description of content

: Tab or racebook number

Horse name : Name of the runner

W : The Wizard Wrat ranking

(Note: Matrix focuses on the top 4 Wrat runners but where a horse outside the top 4 Wrat runners is a qualifier in Rday, Watch, or Magic reports it is added to this list.)

Rday : A Raceday report qualifier that is two (**) or four (****) flagged.

The numeric refers to the wins strike rate of this category of Raceday Report runner.

The alpha following the number refers to the number of stars where the runner is flagged.

a = 2 stars flagged in the Raceday Report

b = 4 stars flagged in the Raceday Report

Examples:

35.2a - category win percent of 35.2% and horse is a two star (**)

flagged runner in Raceday.

37.8b - category win percent of 37.8% and horse is a four star (****) flagged runner in Raceday.

Note: The Raceday Report qualifiers not flagged as a ** or **** runner are included in the WMHER column of the Right Hand Side panel of the Matrix report and indicated by an "R". The Flagged runners are also included in this WMHER listing.

Watch : A Wizard Watch Morning Movers qualifier:

- Rated first on all four Wrat, Wmod, Whcp, and Wexpk ratings.
- Rated first on Wrat, Wmod and Whcp ratings.
- Rated first on Wrat, Wmod and Whcp ratings and with a Filter score of 7+.

The numeric refers to the wins strike rate of this category of Wizard Watch Report runner.

The alpha following the number refers to the conditions the runner meets to qualify for special attention. For example:

43.5a - category win percent of 43.5% and horse top-rated on all four ratings - WRat, WMod, WHcp, WExpk.

42.8b - category win percent of 42.8% and horse top-rated on three ratings - WRat, WMod, WHcp.

45.7c - category win percent of 45.7% and horse top-rated on three (WRat, WMod, WHcp) and has Filter score of 7+.

Magic : From the Wizard Magic report a horse which is:

- Rated 1st on Wrat, and
- Firms in the morning market by 3% or more, and is also
- Listed in the Cycle/Runs-from-spell entry in the Wizard Essentials report and/or identified as a Filter qualifier or Non-Negatives horse in the Essentials report.

The numeric refers to the wins strike rate of this category of Magic Report runner.

The alpha following the number refers to the conditions the runner meets to qualify for special attention. For example:

36.4a - Top rated WRAT runner, firmed by 3%+, and is a Cycle (RFS) qualifying runner.

39.5b - Top rated WRAT runner, firmed by 3%+, and is a Filter/Negatives qualifying runner, but not a Cycle qualifier.

AOdds : The Wizard Assessed Odds for the race, adjusted for scratchings.

AO% : The Wizard Assessed Odds expressed as a percentage.

EOam : The (average) early race-morning odds offered by wagering operators, adjusted to a full market percentage of 120%.

Note: Where a horse has firmed 3% or more from its average race-even odds this is highlighted by an asterisk (*).

EO% : Wagering operator average early race-morning odds expressed as a percentage. For example, a horse priced by bookmakers at \$7.00 would be assessed as a 14.3% chance of winning.

MaxR : A ratings assessment based on an analysis of key ratings/form/odds information embodied in this Matrix report.

Panel 2 (right) - Description of content

WMHER : The runner's ranking on Wizard's WRat, WMod, WHCP, WExp ratings and the Raceday Report qualifier.

Rankings are included when a runner is rated in the top three in any of the Wizard ratings, or in the case of the 4th ranked WRat runner, where it is ranked 4th in that assessment.

Cycle (Runs From Spell) : With respect to 'runs from a spell' it is often very useful to know if there is any pattern of success for the horse at this stage of its previous preparations. We limit this analysis to its previous campaigns where it has had as many starts from a spell as it will be having in this race.

If the horse is resuming after a spell, and has won at least once at this same stage of a previous preparation an 'F' will be used to indicate this fact and a figure 1 will be used to indicate to which preparation it refers. (Note we look back for three preparations that have a suitable number of runs. If a horse has a preparation with insufficient runs for a match, we continue searching earlier preps to find one that does, until we have three preps – assuming, of course, that a horse has that many preps.)

Examples:

Fxx1 - won first-up in its last prep but was unplaced (x) in its two previous preps

Fo1x - unplaced (x) first-up last prep, won first-up (1) two preps back, placed (o) first-up three preps back

If the horse is racing second-up, or further into its preparation, and has won at least once at this same stage in three previous campaigns a 'P' will be used.

Example:

Pxo1 - third-up ... won third-up last prep, placed third-up two preps back, unplaced third-up three preps back.

F/N (Filter, Negatives) : Wizard examines and reports on some key positives and negatives facing each runner in the race.

The ten major factors covered in this FILTER analysis are WRat, age, form cycle (runs from a spell), consistency, form last 12 months, jockey, trainer, running style, distance, wet track form. We apply minimum requirements to each of these factors, and when a runner meets or exceeds that standard it earns a positive score, when it fails to meet the standard, it earns a negative score.

In the Matrix report a horse which meets the Filter criteria is highlighted with a "F" in this column.

Wizard also analyses NEGATIVE factors facing each runner. With negatives it is a binary decision, either the factor is negative, or it is not.

The factors considered are... age, form cycle (run from spell), jockey, trainer, WRat ranking, consistency, quality of form in last 12 months, distance, running style, and class change.

Obviously, the lower the number of negatives, the better suited the horse should be in the race.

In the Matrix report, a runner with no negatives is highlighted with an "N" in this column.

Pace : The running style of a horse is often an important factor in deciding the outcome of a race, with history showing that horses that race in or near to the lead, especially by the home turn, enjoy an advantage over backmarkers. (Check the Wizard track profiles to confirm this observation.)

The coding used in the Pace column is as follows: F (frontrunner), O (on pace), M (midfield and off pace), B (backmarker).

The numeric following the alpha code is the possible in-running position of the horse given its more recent race history.

TCDW : This Matrix column provides a quick reference guide as to how a runner has performed under four key conditions ... racetrack, class, distance, going.

The key to these abbreviations is as follows.

T : won at the track	t : placed at the track, without winning there
C : won in same or stronger company	c : placed only in same or stronger company
D : won at +/- 10% of the distance	d : placed only at +/- 10% of the distance
W : won on soft or heavy going	w : placed only on soft or heavy going

Form : The finishing positions of the horse in its last four starts.

The latest run is the number on the right-hand side of the sequence, the second last run is to its left, the run three starts back is the number third from the right hand side, and the number on the left hand side of the sequence is the run four starts back.

Where there has been a break of 63 days or more since the horse's previous start an 'x' indicates a spell has occurred.

Where a horse has finished 10th or worse a '0' (zero) is used to indicate that fact.

Win% : In this column Matrix shows the number of career wins and the current win percentage. Horses without a win (maidens) will have no win details recorded in this column but show horse's number of career starts in brackets.

For example:

2 10.5 - 2 wins and a win percentage of 10.5%

5 40.0 - 5 wins and a win percentage of 40%.

0 (7) - zero wins in 7 career starts

Dist : Shown here is the number of wins recorded by each horse at this distance or over a distance within 10% of the distance of the forthcoming race, and the number of starts in this range.

Tr Magic : This information is drawn from the Wizard Magic report and shows the win strike rate achieved by a trainer over the last 6 years.

The alpha character at the start of the sequence refers to the relevant starting-price odds range applicable to this success:

a = \$2.00 to \$5.90

b = \$6.00 to \$9.90

c = \$10.00 to \$19.90

The numeric which follows indicate the number of years the trainer's runners showed a flat stakes profit when a qualifier in this odds range.

The percentage refers to the full six-years strike rate.

For example:

a3-36% - result recorded in the \$2.00-\$5.99 odds range, with 3 of the 6 years being profitable, and recording a 36% overall strike rate for this category over the 6 years.

b4-22% - result recorded in the \$6.00 to \$9.90 odds range, with 4 of the 6 years being profitable, and recording a 22% overall strike rate for this category over the 6 years.

c3-18% - result recorded in the \$10.00 to \$19.90 odds range, with 3 of the 6 years being profitable, and recording an 18% overall strike rate for this category over the 6 years.

Trn% : This trainer-related statistic is drawn from the Wizard Raceday report and shows the number of winners from the stable and its strike rate when the runners started in the \$2.00 to \$5.90 odds range.

Jk/Tr% : This jockey-trainer combination statistic shows the number of winners from the stable and its strike rate when the runners started in the \$2.00 to \$5.90 odds range, and when the rider is the same as that engaged to ride the horse in the coming race.

Jk50% : This stat is drawn from a special "jockey form" look-up facility on the Wizard, which shows the details of each jockey's last 50 rides, and the win percentage from those 50 rides. It is that win percentage which is included in the Matrix report.